

Dragon Magazine #55 - A/N/N/A/R/C/H/I/V/E

Dungeon Magazine #033. Collection dungeonmagazine Language English. Dungeon Magazine #033 Addeddate 2016-03-14 16:30:54 Coverleaf 0 Identifier Dungeon_Magazine_033 Identifier-ark ark:/13960/t8md38c41 Ocr ABBYY FineReader 11.0 Pages 68 Ppi 150 Scanner Internet Archive Python library 0.9.1. plus-circle Add Review. comment. Reviews There are no ...

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Dungeon Magazine #50. Posted on July 31, 2015 by Bryce Lynch. The Vaka's Curse by Ted James & Thomas Zuvich AD&D Levels 2-4. An evil guy is cursed to remain in a ship's figurehead, and becomes a shadow slowly draining those on the ship, year after year. This is a nice little concept, It could be shortened A LOT without losing anything and ...

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Dungeon Magazine | Series | LibraryThing

Like Dragon, Dungeon was cancelled by Wizards of the Coast before the release of 5th Edition. Polyhedron. Polyhedron, the monthly membership publication of the Role-Playing Game Association, was combined with Dungeon into a single magazine beginning with Issue 90 (January 2002) and lasting until Issue 111 (June 2004).

Dungeon (magazine) - Wikipedia

Dungeon magazine, or simply Dungeon, is one of the two official magazines for source material for the Forgotten Realms, first published in 1986. Its sister publication is the more widely read Dragon magazine. It was first published in September/October 1986 and began as a bi-monthly issue then...

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Dungeon issue 57 was released in January/February of 1996. It contained the following articles related to the Forgotten Realms: In the desert, old hatreds die hard. An Al-Qadim module for 3-6 PC's of levels 3-7. Includes a Monstrous Compendium entry for a kada.

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Dungeon Adventures Magazine No 54 (Bi-Monthly Magazine) by Wolfgang Baur | Jun 1, 1995. Paperback ... 5.0 out of 5 stars 1. Paperback More Buying Choices \$7.99 (6 used offers) Dungeon Magazine: Adventures for TSR Role-Playing Games, Issue 36 (July-August, 1992) by Barbara G. Young | Jul 1, 1992. Single Issue Magazine More Buying ...

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Dungeon issue 54 was released in July/August of 1995. It contained the following articles related to the Forgotten Realms: Fiends are dangerous enough, but something even more dangerous plagues Tethyr.

Dungeon Magazine #54. Posted on August 29, 2015 by Bryce Lynch. Unhallowed Ground by Dan De Fazio AD&D Levels 2-4 "Name of the Rose" light. This is a railroad murder mystery in a monastery. Monks are turning up dead and the party is asked to help. The linear nature of the adventure (there is virtually no ability to impact the outcomes) is ...

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(The following is the complete text of a letter received by DRAGON magazine from J. D. Webster along with the episode of Finieous Fingers which is printed on page 80.) Dear Editor and fans of Finieous Fingers: Alas, alas, the long tenure of F.F. and DRAGON magazine is drawing to a close. For Dungeon Adventures, or simply Dungeon, was a magazine targeting consumers of role-playing games, particularly Dungeons & Dragons. It was first published by TSR, Inc. in 1986 as a bimonthly periodical. It went monthly in May 2003 and ceased print publication altogether in September 2007 with...

annarchive.com**Dungeon Magazine #54 | tenfootpole.org**

How do series work? To create a series or add a work to it, go to a "work" page. The "Common Knowledge" section now includes a "Series" field. Enter the name of the series to add the book to it. DRAGON™ magazine is now far and away the largest publication in the ad-venture-gaming field. Credit for this must go to Editor Kim Mohan, who performs the Herculean task of insuring that there is a DRAGON magazine each month, and to you, the readers, who are buying more copies of each issue than ever before. * * *

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