
Read Free Illustrator Diagonal Guide

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Shows users at all levels how to get the most from version 3 of Adobe Illustrator. The book provides information on tools, commands, techniques, and applications, with plenty of tips and examples throughout.

Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Illustrator CS5 choose Adobe Illustrator CS5 Classroom in a Book from the Adobe Creative Team at Adobe Press. The 15 project-based lessons in this book show readers step-by-step the key techniques for working in Illustrator CS5. Readers learn how to create vector artwork for virtually any project and across multiple media: print, websites, interactive projects, and video. In addition to learning the key elements of the Illustrator interface, they'll learn how to integrate their artwork with Adobe Flash movies, Adobe InDesign layouts, and Adobe Flash Catalyst software to add interaction to their designs. This completely revised CS5 edition covers new perspective drawing tools, variable-width watercolor strokes, multiple artboards with video-specific presets, the new realistic Bristle brush and Shape Builder tool, and the ability to maintain consistent raster effects across media. "The Classroom in a Book series is by far the best training material on the market. Everything you need to master the software is included: clear explanations of each lesson, step-by-step instructions, and the project files for the students." —Barbara Binder, Adobe Certified Instructor, Rocky Mountain Training. Classroom in a Book®, the best-selling series of hands-on software training workbooks, helps you learn the features of Adobe software quickly and easily. Classroom in a Book offers what no other book or training program does—an official training series from Adobe Systems Incorporated, developed with the support of Adobe product experts. All of Peachpit's eBooks contain the same content as the print edition. You will find a link in the last few pages of your eBook that directs you to the media files. Helpful tips: If you are able to search the book, search for "Where are the lesson files?" Go to the very last page of the book and scroll backwards. You will need a web-enabled device or computer in order to access the media files that accompany this ebook. Entering the URL supplied into a computer with web access will allow you to get to the files. Depending on your device, it is possible that your display settings will cut off part of the URL. To make sure this is not the case, try reducing your font size and turning your device to a landscape view. This should cause the full URL to appear.

The perennial Adobe Creative Suite bestseller—fully updated for Adobe CS5 Featuring eight books in one, this All-in-One For Dummies guide covers the key features and tools that you need to know in order to understand how to use each individual program within the Adobe Creative Suite—InDesign, Illustrator, Photoshop, Acrobat, Dreamweaver, Fireworks, and Flash—to its fullest potential. Within the nearly 1,000 pages, you'll find creative inspiration as well as tips and techniques to sharpen you productivity. Dedicates a minibook to each of the programs within the latest version of Adobe Creative Suite 5—InDesign, Illustrator, Photoshop, Acrobat, Dreamweaver, Fireworks, Flash—as well as a minibook devoted to Creative Suite basics Serves as a one-stop learning op-

portunity for each product inside the Design Premium Suite Walks you through creating print and web-based marketing or advertising materials or other publications Adobe Creative Suite 5 Design Premium All-in-One For Dummies is a premium resource on all Adobe Creative Suite 5 can do for you.

Adobe Illustrator is the indispensable vector drawing tool used by digital artists around the world. Illustrator CS4 provides those artists with powerful drawing tools, unparalleled typographic controls, and much more. With a slew of new features and tighter-than-ever integration with the rest of Adobe Creative Suite 4's design, graphics, and publishing tools, Illustrator CS4 promises to make designers' lives a whole lot easier, especially if they have this task-based guide! Now revised and updated, and in 4 COLOR this book uses simple step-by-step instructions, loads of screen shots, and an array of time-saving tips and tricks, serving both as the quickest route to Illustrator CS4 mastery for new users, and a handy reference for more experienced designers. This edition of the Visual QuickStart Guide covers Illustrator CS4's newest features, including the much anticipated multi art board feature and much more.

This step-by-step guide provides an insight into how to illustrate fashion designs and get your ideas down on paper. It is of interest to any designer, from the complete beginner or someone hoping to improve their skills and establish a career as a fashion illustrator, to professionals wanting to strengthen their visual impact. Using inspiration from past artists and illustrators, readers will learn how to adopt new and different ways of drawing.

When it comes to Photoshop(r), time is money, and this hot new book (from Scott Kelby and Felix Nelson, the team behind Photoshop User magazine) is all about speed, speed, and more speed! This book is all tips--there are no special effects: no flaming type, no glows, etc.--it's just packed cover-to-cover with nothing little--known tricks and tips that the pros use every day to get twice the work done in half the time. The idea behind this book comes from something that every great Photoshop book already has--those valuable little sidebar tips. We found that we often read those tips first, before we'd even actually read the chapter. The only problem is, there's just not enough of 'em. So we thought, "Wouldn't it be cool if there was a Photoshop book, and the whole book, cover-to-cover, was nothing but those great sidebar tips." That's what we've created in this book, which is all about the fun (and bragging rights) that come with knowing "all the inside tips." The reason why the book's slogan is "speed kills!," is because this is the book that will make you faster and more productive than ever so you can "smoke the competition."

Build your own designs using vector shapes and apply design principles when creating projects in Adobe Illustrator with the help of this full-color guide Key FeaturesApply industry trends and methods and move from concept to completion of designsManipulate tools within the software to make your creative process smootherMaster the technique of using tools such as the Shaper Tool, Shape Builder Tool, and the Live Paint BucketBook Description Adobe Illustrator is a vector-based art tool for visual creatives. It is an industry-standard tool that helps you take a design from con-

cept to completion, including the process of peer collaboration and client feedback. Complete with step-by-step explanations of essential concepts and practical examples, you'll begin to build confidence as you master the methods of successful illustrators in the industry by exploring crucial tools and techniques of Adobe Illustrator. You'll learn how to create objects using different tools and methods while assigning varied attributes and appearances. Throughout the book, you'll strengthen your skills in developing structures for maintaining organization as your illustration grows. By the end of this Adobe Illustrator book, you'll have gained the confidence you need to not only create content in the desired format and for the right audience but also build eye-catching vector art based on solid design principles. What you will learn Master a wide variety of methods for developing objects Control files using layers and groups Enhance content using data-supported infographics Use multiple artboards for better efficiency and asset management Understand the use of layers and objects in Illustrator Build professional systems for final presentation to clients Who this book is for This book is for creative illustrators with basic to intermediate-level experience with vector-based software who want to take their existing skills to the next level. Prior knowledge of vector-based illustration concepts will help you get the most out of this Adobe Illustrator software book and produce impressive results.

Learn how to create professional-quality artwork for print or the Web using Illustrator 9, the world's most popular illustration application Updated edition of the worldwide bestseller Adobe Illustrator is one of the most popular vector graphics tools in the print and web industry Self-paced lessons are the ideal introduction to Illustrator's complex features "Adobe Illustrator 9.0 Classroom in a Book" shows users how to master Adobe Illustrator in short, focused lessons. Created by Adobe's own training experts, it covers all the new features of Illustrator 9, including added compatibility with Macromedia Flash, a new Transparency Palette, and superior vector and raster graphics. Readers start with an introduction to Illustrator's many tools, brushes, and palettes. Lessons include making selections, painting, gradient fills, drawing straight lines, using type and creating type masks, outlining paths with patterns, printing artwork, producing color separations, and preparing finished artwork for print or the Web. Each lesson builds upon the knowledge learned in previous lessons, so readers have a full tour of the software by the time they have finished the book. The cross-platform CD provides all the lessons and images needed for each chapter. Previous Edition ISBN: 1-56830-470-6 The Adobe Creative Team is made up of members of Adobe's User Education Group. They take their expertise in training users to work with Adobe products, combine it with the creative talents of the Adobe Illustrator team, and add the valuable content of the CD-ROM to make a unique learning package from Adobe Systems.

Covers the basics of Macintosh and Adobe Illustrator 5.0 graphics software. The software is explained from an artist's point of view: there is an emphasis on applying good design principles throughout the text.

For almost two decades, the best-selling Visual QuickStart Guides by Elaine Weinmann and Peter Lourekas have been the textbooks of choice in classrooms and the go-to tutorial and reference for art and design professionals. This edition includes their trademark features: clear, concise, step-by-step instructions; hundreds of full-color illustrations; screen captures of program features; and supplemental tips and sidebars in every chapter. This fully updated edition for Illustrator CC (2014 release) covers the new enhancements and features, including significant upgrades to the Pencil tool, Swatches panel, Artboard panel, as well as new Live Corners, reshaping methods, and much more. The new and updat-

ed Illustrator CC features are clearly marked with bright red stars in both the table of contents and main text. Readers can follow the steps in a tutorial fashion, or use the book as a reference guide to individual program features. Many of the key illustrations used in the book are available via Web download for practice by readers.

A comprehensive, step-by-step resource for fabric design and printing—including tips from top designers. If you've ever dreamed of showing your designs on fabric, textile aficionado Kim Kight, of popular blog True Up, is here to teach you how. Comprehensive and refreshingly straightforward, this impressive volume features two main parts. First, the Design and Color section explains the basics with step-by-step tutorials on creating repeating patterns both by hand and on the computer. Next, the Printing section guides you through transferring those designs on fabric—whether it's block printing, screen printing, digital printing or licensing to a fabric company—and how to determine the best method for you. Includes extensive photos and illustrations

In this age of communication and in this age of increasingly complex scientific research, effective communication is vital. Yet, good communication is difficult and rare, and poor communication hampers the development of the scientific enterprise. The reader or listener may become frustrated or exhausted at poorly presented information and lose interest. Examples abound of poorly presented papers. In fact, poor communication is becoming traditional at a time when understanding of science is crucial. What Is Communication? Communication is the giving of information to another, a sharing of intangibles. To communicate is to be sociable and generous. It is a gracious and civilized act. More pertinent to this book, communication is an essential factor in the development of science as a shared body of verified knowledge. Scientists, from the first, openly communicated their discoveries, thus distinguishing their work from that of astrologers, alchemists, and wizards. Communication is a basic human function and, as such, is as necessary for survival now as it always has been. It is essential to the survival of science. Communication requires participation and exchange: one giving, the other receiving. It is fluid and dynamic and should be rewarding and pleasurable to all concerned.

A thorough introduction to the latest version of Adobe's sophisticated illustration package. Covers everything from basic drawing to advanced options for transforming graphics, working with scanned images, using PostScript, and more.

Bring your own anthropomorphic fantasy characters to life! Furies fuse human and animal characteristics to create unique and fantastical hybrid forms. This book contains everything you need to start drawing furies for the printed page, for the screen, or for cosplay characters. Follow the lead of 14 professional Japanese artists as they show you how to create scores of unique human-animal hybrid characters. In the hands of these expert teachers, you'll learn to draw: Fierce reptilian fighters and beastmen Cute chibi versions of your favorite pet animals Furies seen from every possible angle and perspective Realistic poses with believable motions performing dynamic actions Characters based on cats, dogs, wolves, foxes, goats, birds, whales, sharks, horses, crocodiles, dragons--and many more! Create furies for every situation and scenario and learn how to develop compelling and complex characters for the stories you want to tell. Let your imagination run wild as your anthropomorphic creations come to life, spring into action, and leap off the page!

From Renaissance fresco painters to contemporary graphic novel artists, the ability to draw clothed figures from one's imagination has always been crucial to artists - and exceptionally difficult to attain. With over 220 illustrations, *The Art of Drawing Folds: An Il-*

Illustrator's Guide to Drawing the Clothed Figure reveals the logic and patterns in folds, enabling the reader to more easily predict the behavior of cloth when creating folds in their own drawings and paintings. Addressing folds in clothing systematically, the author provides a clear, concise approach to the analysis, classification and visualization of convincingly naturalistic folds. Starting with the nature of fabric and its geometry, this book methodically explores the reasons for fold behavior based on the construction of clothing and the shapes and actions of the human figure. An essential guide and reference for animators, illustrators, storyboard artists, comic-book artists, 3D modelers, sculptors, fashion designers and students, *The Art of Drawing Folds* simplifies one of the most complex and important aspects of drawing the clothed figure.

Teach yourself Illustrator the quick and easy way! The Visual QuickStart Guide uses pictures rather than lengthy explanations. You'll be up and running in no time!

This is a thorough, self-paced guide to Adobe Illustrator 10, ideal for beginning users who want to master the key features of this newly updated illustrations program.

The Adobe Creative Suite 4 Web Premium package has all the tools you need to create cool Web pages with interactive content, animations, 3D images, and more. Learn to use them all in Adobe Creative Suite 4 Web Premium All-in-One For Dummies. Nine handy minibooks cover: Adobe Creative Suite Basics Photoshop CS4 Illustrator CS4 Dreamweaver CS4 Fireworks CS4 Soundbooth Flash CS4 Acrobat 9.0 Contribute CS4 They show you the fastest, easiest ways to use each tool and how to put the pieces together for a Web experience with "wow." You can: Get a handle on the common commands and similarities among all the programs Edit images with Photoshop, adjust resolution and size, and explore 3D Work with vector tracing, create graphic styles and templates, and learn Illustrator shortcuts Learn how Dreamweaver CS4 lets you create interactive features without coding Create cool rollover effects and great graphics with Fireworks Use Soundbooth to add sound effects, create and edit audio tracks, and more Build Flash animations that allow for user interaction Collaboratively author, review, and publish content with Contribute—you don't even need to know HTML You'll discover what's new in the Photoshop workspace; how to create Web images, rollovers, image maps, and slices; how PDF files can save you money; how to manage your site with Contribute; and more. Adobe Creative Suite 4 Web Premium All-in-One For Dummies helps you get the most from this great software suite.

Award-winning comic book letterer and founder of Blambot.com NATE PIEKOS provides in-depth tips and techniques for modern digital comic book lettering. From creating your own lettering templates and developing design skills to crafting emotive dialogue and dynamic sound effects, PIEKOS offers a comprehensive look at what it means to build a lettering career in the comics industry today. Featuring a foreword by famed X-Men letterer TOM ORZECZOWSKI.

This book is for the clinician who wants to write. It is for the physician, physician assistant, or nurse practitioner who sees patients and who wants to contribute to the medical literature. You may be an assistant professor aspiring to promotion or a clinician in private practice who seeks the personal enrichment that writing can bring. If you are new to medical writing or even if you have been the author of some articles or book chapters and seek to improve your abilities, this book can help you. Who am I that I can make this assertion and write this book, both fairly presumptuous? Here's my reasoning. As a practicing physician, writing has been my avocation; unlike the authors of many other writing books, I am not a journal editor. Over 14 years in private practice and 26

years in academic medicine, I have written all the major models described in this book: review articles, case reports, editorials, letters to the editor, book reviews, book chapters, edited books, authored books, and reports of clinical research studies. Most have been published. Not all. Perhaps my most significant qualification is not that I have managed to produce a lengthy curriculum vitae. In my opinion, what is more important for you, the reader, is that I have made all the errors. That's right, the mistakes.

Vegan women everywhere are banding together in their efforts to be healthy, cruelty free, and environmentally responsible. This is their handbook. Melisser (known to most as "The Urban Housewife") presents the basics of veganism for the newbies, lots of DIY craft projects, cruelty-free beauty tips, travel advice, recipes, and more. This book is not just for vegan girls—it's also for anyone who's interested in a cruelty-free lifestyle. Discover the best beauty products, fun vacation spots, plus an assortment of recipes including Jackfruit "Carnitas" Tacos, Twice Baked Chipotle Sweet Potatoes, Curried Red Lentil Veggie Burgers, Chipotle Hominy Stew, and Double Chocolate Cookies. Learn how to make recycled cake stands, find a cross-stitch pattern by Stitch'd Ink, and find out about natural beauty and cleaning products. Reading like a Who's Who of vegan women, contributions of recipes and craft projects will be provided by some of the most respected vegan chefs and bloggers in the world (Isa Chandra Moskowitz, Hannah Kaminsky, Celine Steen, Julie Hasson, Kittee Berns, Kelly Pelosa, and more). Full of photos and quirky illustrations, this is useful information with a punk rock attitude.

If you're looking forward to using cool new tools like Illustrator CS2's Live Trace or Live Paint in your vector artwork, or eager to take advantage of its more than 200 professionally designed templates, you'll need to get up to speed on every aspect of Illustrator CS2 now with this Visual QuickStart Guide! As the standard Illustrator text in many design schools, this popular, task-based best seller has taught a generation of users how to make the most out of Adobe's vector-graphics powerhouse. Now it's back—revised and updated—to teach the next. Using simple step-by-step instructions, loads of screen shots, and an array of time-saving tips and tricks, this volume represents the quickest route to Illustrator CS2 proficiency. Clearly marked locators indicate new and improved features (such as enhanced type capabilities, powerful 3D graphics tools, enhanced PDF support, and more), a 24-page color section, and highly readable text create a winning combination for every level of Illustrator user.

Maureen Stone's field guide to digital color presents a survey of digital color with special emphasis on those fields important for computer graphics. The book provides the foundation for understanding color and its applications, discusses color media and color management and the use of color in computer graphics, including color design and selection. The book provides a guide for anyone who wants to understand and apply digital color. An annotated bibliography provides in-depth references for further study on each topic.

The popular Macintosh Bible has been redesigned inside and out. A fresh and lively new crew of editors supplies the authoritative information readers need to choose the right Mac, make their systems purr, and get the most from the latest products and applications.

Digital Media Tools is a clearly focussed introduction to the major software tools used for creating digital graphics, multimedia and Web pages. There are substantial chapters on each of the industry-leading applications such as Photoshop or Flash, plus an introductory chapter on the common interface elements. Readers will acquire a basic fluency with these important tools, learn what they do best and what their limitations are. The book is lavishly il-

illustrated throughout, and files are provided on the supporting web site for students to work through all the major examples themselves. The approach is highly practical and founded in the authors' extensive experience with these tools, but also supported by a thorough understanding and explanation of the technical and theoretical issues underpinning their use. *Digital Media Tools* is designed to be the perfect practical companion text to the authors' latest course *Web Design: A Complete Introduction*. This edition brings this very successful book up to date and provides information on the latest versions of Photoshop, Flash, Illustrator and Dreamweaver, along with new coverage of Bridge. This 3rd edition introduces a wide range of new teaching and learning features both in the book itself and on the new supporting Web site www.digitalmediatools.org

The hottest collection of cool tips and hidden secrets for the pro that needs results FAST. Professional-level material, with content that appeals to multiple-book-buying professionals. *Photoshop 7 Killer Tips* is a HUGE bang in a small, accessible package. When it comes to Photoshop, time is money. This book is all about speed; showing the Photoshop professional how to get more work done faster, while actually increasing quality. The whole concept is to help make the reader faster and more productive than ever in Photoshop 7. In an ever-tightening and competitive marketplace, this kind of book is sorely needed.

Do you want to learn to read people's minds? In this student-friendly, practice-focussed textbook on EEG and biosignal analysis, you will learn how to: Implement your experiment in E-Prime, PsychoPy, or OpenSesame; Run your study in the psychophysiological laboratory; Analyse data in MATLAB by following simple steps. This textbook follows a unique approach by guiding you through a single EEG study, each part introducing the relevant core knowledge and commonly available software. Practical exercises help you master the skills to independently implement every aspect of an experiment, from setting up the lab to analysing the data. Suitable for developing both basic levels of skill for undergraduates as well as advancing towards a stronger command of analysis and understanding at postgraduate level. Michiel Spaapé is a Lecturer and Researcher in Psychology at the University of Helsinki.

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A polished and professional portfolio—including both print pieces and an online presence—is more important than ever for photographers and other creative professionals to make a great first impression and secure employment. This new edition of *No Plastic Sleeves* has been updated to address all facets of portfolio production, with a special focus on self-promotion and new information about blogs and social media's role in the process. Including hundreds of photos, examples of successful design, and interviews with industry professionals, this text will guide you through the complete process of conceptualizing, designing, and developing all the interconnected aspects of your total portfolio package: Objectively evaluate and edit your work Develop a distinguishing brand concept Understand and apply effective design strategies Design a tailor-made portfolio book Develop a comprehensive online portfolio Develop printed professional and promotional materials Utilize social media and self-promotion strategies

The project-based lessons in this text show readers how to use Adobe Illustrator CS in real-life, everyday tasks. They give users a complete tour of the software and the book includes an eight-page section on Adobe's VersionCue.

Teach yourself illustrator the quick and easy way! This *Visual Quickstart Guide* uses pictures rather than lengthy explanations.

1. Draw and manipulate simple shapes to create vivid icons for

workplace safety signage. 2. Import external objects, create unique artwork to exact specifications, and incorporate text into an Illustrator design by creating a large-format kitchen-planning guide. 3. Master use of the Pen tool -- the most critical tool in the application -- by developing a complete corporate identity package including stationery, envelopes, and business cards. 4. Explore Illustrator's many brush libraries, symbols, and patterns to develop a custom map. 5. Use advanced typography tools such as character styles, paragraph styles, and glyphs, and learn proper methods for combining imagery and complex text elements into a three-panel brochure. 6. Create original artwork using filters, effects, and transparency for retail packaging, an extremely lucrative segment of the graphic design profession. 7. Develop functional web components using Illustrator's ability to generate hot links, industry-standard XHTML, slices, and other elements required for site development. In addition, the project employs highly effective coloring functions through the use of Illustrator's Mesh tool. 8. Generate attention-grabbing "infographics" to present data from both internal and external sources. In the final project, the student will simulate three-dimensionality both manually, through the use of guides and two-point perspective, as well as with Adobe's built-in Transformation functions.

The fastest, easiest, most comprehensive way to learn Adobe Illustrator CS4 Adobe Illustrator CS4 Classroom in a Book contains 15 lessons. The book covers the basics of learning Illustrator and provides countless tips and techniques to help you become more productive with the program. You can follow the book from start to finish or choose only those lessons that interest you. Learn how to create artwork for illustrations, logos, stationery, page layouts, posters, and integrate with Adobe Flash® movies, Adobe InDesign® layouts, and more! "The Classroom in a Book series is by far the best training material on the market. Everything you need to master the software is included: clear explanations of each lesson, step-by-step instructions, and the project files for the students." —Barbara Binder, Adobe Certified Instructor, Rocky Mountain Training Classroom in a Book®, the best-selling series of hands-on software training workbooks, helps you learn the features of Adobe software quickly and easily. Classroom in a Book offers what no other book or training program does—an official training series from Adobe Systems Incorporated, developed with the support of Adobe product experts. All of Peachpit's eBooks contain the same content as the print edition. You will find a link in the last few pages of your eBook that directs you to the media files. Helpful tips: If you are able to search the book, search for "Where are the lesson files?" Go to the very last page of the book and scroll backwards. You will need a web-enabled device or computer in order to access the media files that accompany this ebook. Entering the URL supplied into a computer with web access will allow you to get to the files. Depending on your device, it is possible that your display settings will cut off part of the URL. To make sure this is not the case, try reducing your font size and turning your device to a landscape view. This should cause the full URL to appear.

Award-winning designer Raymond Pirouz brings his writing and design expertise to the "Magic" series, focusing on the new features of Illustrator X. Readers will learn how to add pizzazz and creative techniques to their designs. The CD-ROM contains more than 7,000 stock images from Digital Stock, plus demos of Adobe's entire suite of publishing and design software.

* The author is closely tied to the community; the content and format is produced in direct response to real world experience and feedback from Illustrator users The skill level appeals to both industry professionals and hobbyists looking to hone their skills Adobe Illustrator WOW! Book is updated to help intermediate

through advanced students get up to speed on the more creative features of Illustrator and efficiently integrate workflow updates and improvements. With its practical, yet beautiful examples, this book focuses on real-world tips, tricks, and techniques extracted from the artwork of many of the world's best Illustrator artists. This 14th edition of the book will help students harness the most powerful creative features of Adobe Illustrator CS6 and CC (including the latest 2014 release), from painting and generating objects with raster brushes, to creating complex repeating patterns, and inserting Illustrator objects into an editable 3D perspective grid. They'll learn how to incorporate the vast array of feature enhancements designed to improve object and text creation and editing, including Live Corners, Live Rectangles, the new Path Reshaping functions, and the Touch Type tool. In addition, they'll discover how to add automatic corners to pattern brushes, apply gradients to strokes, prepare artwork for animation and the web, and use Image Trace to transform raster art to vectors. Through real-world step-by-step lessons and stunning artwork, students will be inspired to master even the most challenging aspects of Adobe Illustrator.

Brilliant guide by renowned artist tells all, from basics to creating masterful landscapes, portraits, and figures. Full-color sections follow evolution of seven of the author's own watercolors. 37 color and over 100 black-and-white illustrations.

For almost two decades, the best-selling Visual QuickStart Guides by Elaine Weinmann and Peter Lourekas have been the textbooks of choice in classrooms and the go-to tutorial and reference for art and design professionals. This edition includes their trademark features: clear, concise, step-by-step instructions; hundreds of full-color illustrations; screen captures of program features; and supplemental tips and sidebars in every chapter. This fully updated edition for Illustrator CS6 covers the new enhancements and features, including significant upgrades to the interface (including to the Control panel), gradients in strokes, Image Trace, and pattern creation and editing. The new and updated Illustrator CS6 features are clearly marked with bright red stars in both the table of contents and main text. Readers can follow the steps in a tutorial fashion, or use the book as a reference guide to individual program features. Many of the key illustrations used in the book are available via Web download for practice by readers.