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Winner of a 2013 CHOICE Outstanding Academic Title Award The third edition of a groundbreaking reference, The Human-Computer Interaction Handbook: Fundamentals, Evolving Technologies, and Emerging Applications raises the bar for handbooks in this field. It is the largest, most complete compilation of HCI theories, principles, advances, case st

This book addresses the wide range of issues that face the program leader – from how to choose a site and how to negotiate for equipment, to how to determine staffing requirements and how to anticipate and defuse possible turf issues with other programs and services in the hospital or healthcare facility. The early chapters of this book focus on the leadership of your program whether in your department or institution. The second section centers on education at all levels recognizing that smaller machines have made ultrasound available for medical students to advanced practitioners. The third section provides detailed logistics on equipment, maintenance, and safety. The fourth section focuses on a quality improvement program and includes a chapter on the workflow process. For those with limited budgets we also offer a section on practical operating and educational solutions. The fifth section offers insight into hospital level credentialing, quality assurance, national politics, and recent issues with accreditation. This is followed by reimbursement and coding. The last section covers topics in specialized communities. Chapters focus on ultrasound in global health, emergency medical services, pediatrics, critical care, community and office based practices. Multiple US working documents including checklists, graphs, spreadsheets, tables, and policy appendices are included.

InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

With Lion, Apple has unleashed the most innovative version of Mac OS X yet—and once again, David Pogue brings his humor and expertise to the #1 bestselling Mac book. Mac OS X 10.7 completely transforms the Mac user interface with multi-touch gestures borrowed from the iPhone and iPad, and includes more than 250 brand-new features. This book reveals them all with a wealth of insight and detail—and even does a deep dive into iCloud, Apple's wireless, free syncing service for Macs, PCs, iPhones, and iPads. Perfect for newcomers. Get crystal-clear, jargon-free introduction to the Dock, the Mac OS X folder structure, Safari, Mail, and iCloud. Go in-depth. Learn how use key new features such as full-screen apps, Mission Control, the new Mac App Store, Launchpad, Resume, Auto Save, Versions, AirDrop, and more. Are you even more of a power user? Learn to set up a network, make a Lion flash drive, and even learn the basics of Lion's underlying Unix. There's something new on practically every page of this new edition, and David Pogue brings his celebrated wit and expertise to every one of them. Apple's brought a new cat to town, and Mac OS X Lion: The Missing Manual is the best way to tame it.

Despite using them every day, most software engineers know little about how programming languages are designed and implemented. For many, their only experience with that corner of computer science was a terrifying "compilers" class that they suffered through in undergrad and tried to blot from their memory as soon as they had scribbled their last NFA to DFA conversion on the final exam. That fearsome reputation belies a field that is rich with useful techniques and not so difficult as some of its practitioners might have you believe. A better understanding of how programming languages are built will make you a stronger software engineer and teach you concepts and data structures you'll use the rest of your coding days. You might even have fun. This book teaches you everything you need to know to implement a full-featured, efficient scripting language. You'll learn both high-level concepts around parsing and semantics and gritty details like bytecode representation and garbage collection. Your brain will light up with new ideas, and your hands will get dirty and calloused. Starting from main(), you will build a language that features rich syntax, dynamic typing, garbage collection, lexical scope, first-class functions, closures, classes, and inheritance. All packed into a few thousand lines of clean, fast code that you thoroughly understand because you wrote each one yourself.

Special education encompasses a broad range of techniques and tools for a catering to children with unique educational needs. Children in need of additional learning support, including children on the autism spectrum, benefit from continued research in emerging educational tools and pedagogies for best catering to their needs. Supporting the Education of Children with Autism Spectrum Disorders focuses on a well-rounded approach to special education, including perspectives on administration and leadership, course development, psychological and counseling support, educational technologies, and classroom management strategies. Emphasizing timely research focused on creating opportune learning environments for children on the autism spectrum, this publication is an essential reference source for educators, school administrators, graduate-level students, and researchers in the field of education.

Alan Turing has long proved a subject of fascination, but following the centenary of his birth in 2012, the code-breaker, computer pioneer, mathematician (and much more) has become even more celebrated with much media coverage, and several meetings, conferences and books raising public awareness of Turing's life and work. This volume will bring together contributions from some of the leading experts on Alan Turing to create a comprehensive guide to Turing that will serve as a useful resource for researchers in the area as well as the increasingly interested general reader. The book will cover aspects of Turing's life and the wide range of his intellectual activities, including mathematics, code-breaking, computer science, logic, artificial intelligence and mathematical biology, as well as his subsequent influence.

With Mountain Lion, Apple has unleashed the most innovative version of Mac OS X yet, and once again, David Pogue brings his humor and expertise to the number one bestselling Mac book. Mac OS X 10.8 brings more innovations from the iPad and makes syncing across devices smarter and easier

with higher iCloud integration throughout the operating system. Learn how use key new features such as Messages, Reminders, Notification Center, Gatekeeper, AirPlay Mirroring, Share Sheets, and more.

Never before have the wide range of disciplines comprising manufacturing engineering been covered in such detail in one volume. Leading experts from all over the world have contributed sections. The coverage represents the most up to date survey of the broad interests of the manufacturing engineer. Extensive reference lists are provided, making this an indispensable work for every engineer in industry. Never before have the wide range of disciplines comprising manufacturing engineering been covered in such detail in one volume. Leading experts from all over the world have contributed sections. Materials and processes are described, as well as management issues, ergonomics, maintenance and computers in industry. CAD (Computer Aided Design), CAE (Computer Aided Engineering), CIM (Computer Integrated Manufacturing) and Quality are explored at length. The coverage represents the most up-to-date survey of the broad interests of the manufacturing engineer. Extensive reference lists are provided, making this an indispensable work for every engineer in industry.

Ready to move to the Mac? This incomparable guide helps you make a smooth transition. New York Times columnist and Missing Manuals creator David Pogue gets you past three challenges: transferring your stuff, assembling Mac programs so you can do what you did with Windows, and learning your way around OS X. Learning to use a Mac is not a piece of cake, but once you do, the rewards are oh-so-much better. You won't find questionable firewalls or inefficient permissions. Just a beautiful machine with a thoroughly reliable system. Whether you're using Windows XP or Windows 7, we've got you covered. Transfer your stuff. Moving files from a PC to a Mac is the easy part. This guide gets you through the tricky things: extracting your email, address book, calendar, Web bookmarks, buddy list, desktop pictures, and MP3 files. Re-create your software suite. Big-name programs from Microsoft, Adobe, and others are available in both Mac and Windows versions, but hundreds of other programs are Windows-only. Learn the Macintosh equivalents and how to move data to them. Learn OS X Mountain Lion. Once you've moved into the Macintosh mansion, it's time to learn your way around. You're in good hands with the author of Mac OS X: The Missing Manual, the #1 bestselling guide to OS X.

Providing both a compendium of reusable and adaptable code, and opportunities for deepening your understanding and growing as a SAS programmer, this pragmatic, example-driven reference offers nearly 400 ready-to-use macros, macro functions, and macro tools that enable you to convert SAS code to macros, define macro variables, and more. --

El Capitan brings something big and welcome to OS X: speed. Pogue brings you the stuff you need to know, from information about split screen mode and smaller enhancements to updates on networking, remote access, and more. It's the ultimate guide to unlocking El Capitan's potential.--

What do you get when you cross a Mac with an iPad? OS X 10.9 Mavericks. Its 200 new features include Mac versions of iPad goodies like Maps, iBooks, and iTunes Radio—but not a single page of instructions. Fortunately, David Pogue is back, with the expertise and humor that have made this the #1 bestselling Mac book for over 11 years straight. The important stuff you need to know: Big-ticket changes. Finder tabs. Finder tags. App Nap. iCloud Keychain. iTunes Radio. Maps. iBooks. Automatic app updating. If Apple wrote it, this book covers it. Nips and tucks. This book demystifies the hundreds of smaller enhancements, too, in all 50 programs that come with the Mac: Safari, Mail, Calendar, Notification Center, Messages, Time Machine... Shortcuts. Meet the tippiest, trickiest Mac book ever written. Undocumented surprises await on every page. Power users. Security, networking, build-your-own Services, file sharing with Windows, even Mac OS X's Unix chassis—this one witty, expert guide makes it all crystal clear. There's something new on practically every page of this edition, and David Pogue brings his celebrated wit and expertise to every one of them.

Apple gives macOS new features and improvements right on your desktop and under the hood with Catalina—aka OS X 10.15. With this updated guide, you'll learn how to use your iPad as a second screen, work with iPad apps on your Mac, and use Screen Time on your Mac. This new edition of the #1 bestselling Mac book shows you how to use the revamped apps for Music, Podcasts, and TV. Loaded with illustrations, step-by-step instructions, tips, and tricks, this book from David Pogue—Missing Manual series creator, New York Times columnist, and Emmy-winning tech correspondent for CNBC, CBS, and NPR—covers everything Catalina has to offer with lots of humor and technical insight.

For a company that promised to "put a pause on new features," Apple sure has been busy—there's barely a feature left untouched in Mac OS X 10.6 "Snow Leopard." There's more speed, more polish, more refinement—but still no manual. Fortunately, David Pogue is back, with the humor and expertise that have made this the #1 bestselling Mac book for eight years straight. You get all the answers with jargon-free introductions to: Big-ticket changes. A 64-bit overhaul. Faster everything. A rewritten Finder. Microsoft Exchange compatibility. All-new QuickTime Player. If Apple wrote it, this book covers it. Snow Leopard Spots. This book demystifies the hundreds of smaller enhancements, too, in all 50 programs that come with the Mac: Safari, Mail, iChat, Preview, Time Machine. Shortcuts. This must be the tippiest, trickiest Mac book ever written. Undocumented surprises await on every page. Power usage. Security, networking, build-your-own Services, file sharing with Windows, even Mac OS X's Unix chassis—this one witty, expert guide makes it all crystal clear.

Ready to move to the Mac? This incomparable guide helps you make a smooth transition. New York Times columnist and Missing Manuals creator David Pogue gets you past three challenges: transferring your stuff, assembling Mac programs so you can do what you did with Windows, and learning your way around Mac OS X. Learning to use a Mac is not a piece of cake, but once you do, the rewards are oh-so-much better. No viruses, worms, or spyware. No questionable firewalls or inefficient permissions. Just a beautiful machine with a thoroughly reliable system. Whether you're using Windows XP or Windows 7, we've got you covered. Transfer your stuff. Moving files from a PC to a Mac is the easy part. This guide gets you through the

tricky things: extracting your email, address book, calendar, Web bookmarks, buddy list, desktop pictures, and MP3 files. Re-create your software suite. Big-name programs from Microsoft, Adobe, and others are available in both Mac and Windows versions. But hundreds of other programs are Windows-only. Learn the Macintosh equivalents and how to move data to them. Learn Mac OS X Lion. Once you've moved into the Macintosh mansion, it's time to learn your way around. You're in good hands with the author of Mac OS X: The Missing Manual, the #1 bestselling guide to Mac OS X. This Guide provides an ambitious state-of-the-art survey of the fundamental themes, problems, arguments and theories constituting the philosophy of computing. A complete guide to the philosophy of computing and information. Comprises 26 newly-written chapters by leading international experts. Provides a complete, critical introduction to the field. Each chapter combines careful scholarship with an engaging writing style. Includes an exhaustive glossary of technical terms. Ideal as a course text, but also of interest to researchers and general readers.

Alan Turing, pioneer of computing and WWII codebreaker, is one of the most important and influential thinkers of the twentieth century. In this volume for the first time his key writings are made available to a broad, non-specialist readership. They make fascinating reading both in their own right and for their historic significance: contemporary computational theory, cognitive science, artificial intelligence, and artificial life all spring from this ground-breaking work, which is also rich in philosophical and logical insight. An introduction by leading Turing expert Jack Copeland provides the background and guides the reader through the selection. About Alan Turing Alan Turing FRS OBE, (1912-1954) studied mathematics at King's College, Cambridge. He was elected a Fellow of King's in March 1935, at the age of only 22. In the same year he invented the abstract computing machines - now known simply as Turing machines - on which all subsequent stored-program digital computers are modelled. During 1936-1938 Turing continued his studies, now at Princeton University. He completed a PhD in mathematical logic, analysing the notion of 'intuition' in mathematics and introducing the idea of oracular computation, now fundamental in mathematical recursion theory. An 'oracle' is an abstract device able to solve mathematical problems too difficult for the universal Turing machine. In the summer of 1938 Turing returned to his Fellowship at King's. When WWII started in 1939 he joined the wartime headquarters of the Government Code and Cypher School (GC&CS) at Bletchley Park, Buckinghamshire. Building on earlier work by Polish cryptanalysts, Turing contributed crucially to the design of electro-mechanical machines ('bombes') used to decipher Enigma, the code by means of which the German armed forces sought to protect their radio communications. Turing's work on the version of Enigma used by the German navy was vital to the battle for supremacy in the North Atlantic. He also contributed to the attack on the cyphers known as 'Fish'. Based on binary teleprinter code, Fish was used during the latter part of the war in preference to morse-based Enigma for the encryption of high-level signals, for example messages from Hitler and other members of the German High Command. It is estimated that the work of GC&CS shortened the war in Europe by at least two years. Turing received the Order of the British Empire for the part he played. In 1945, the war over, Turing was recruited to the National Physical Laboratory (NPL) in London, his brief to design and develop an electronic computer - a concrete form of the universal Turing machine. Turing's report setting out his design for the Automatic Computing Engine (ACE) was the first relatively complete specification of an electronic stored-program general-purpose digital computer. Delays beyond Turing's control resulted in NPL's losing the race to build the world's first working electronic stored-program digital computer - an honour that went to the Royal Society Computing Machine Laboratory at Manchester University, in June 1948. Discouraged by the delays at NPL, Turing took up the Deputy Directorship of the Royal Society Computing Machine Laboratory in that year. Turing was a founding father of modern cognitive science and a leading early exponent of the hypothesis that the human brain is in large part a digital computing machine, theorising that the cortex at birth is an 'unorganised machine' which through 'training' becomes organised 'into a universal machine or something like it'. He also pioneered Artificial Intelligence. Turing spent the rest of his short career at Manchester University, being appointed to a specially created Readership in the Theory of Computing in May 1953. He was elected a Fellow of the Royal Society of London in March 1951 (a high honour).

The official guide by the SAS Global Certification Program, SAS Certified Professional Prep Guide: Advanced Programming Using SAS 9.4 prepares you to take the new SAS 9.4 Advanced Programming Performance-Based Exam. New in this edition is a workbook whose sample scenarios require you to write code to solve problems and answer questions. Answers to the chapter quizzes and solutions to the sample scenarios in the workbook are included. You will also find links to exam objectives, practice exams, and other resources such as the Base SAS Glossary and a list of practice data sets. Major topics include SQL processing, SAS macro language processing, and advanced SAS programming techniques. All exam topics are covered in the following chapters: SQL Processing with SAS PROC SQL Fundamentals Creating and Managing Tables Joining Tables Using PROC SQL Joining Tables Using Set Operators Using Subqueries Advanced SQL Techniques SAS Macro Language Processing Creating and Using Macro Variables Storing and Processing Text Working with Macro Programs Advanced Macro Techniques Advanced SAS Programming Techniques Defining and Processing Arrays Processing Data Using Hash Objects Using SAS Utility Procedures Using Advanced Functions Practice Programming Scenarios (Workbook)

The definitive, behind-the-scenes guide to mastering information design Finally, in one usable format, here's your single-volume resource for designing clear projects that really work for your audience. The Practical Guide to Information Design provides all the tools, resources, and best practices that designers need to create highly successful print and digital information design projects. A brilliant combination of practice and theory, this highly visual book covers the principles of design, perception, and usability, complete with step-by-step examples that feature the work of today's leading professionals. Comprehensively illustrated with hundreds of valuable graphs, maps, tables, line drawings, and photos, The Practical Guide to Information Design features: \* Complete descriptions and comparisons of various formats \* A range of helpful exercises to reinforce covered material \* Handy summary

boxes, bulleted lists, captions, and examples \* A wealth of useful resources for professionals and students

If you need to parse or process text data in Linux or Unix, this useful book explains how to use flex and bison to solve your problems quickly. flex & bison is the long-awaited sequel to the classic O'Reilly book, lex & yacc. In the nearly two decades since the original book was published, the flex and bison utilities have proven to be more reliable and more powerful than the original Unix tools. flex & bison covers the same core functionality vital to Linux and Unix program development, along with several important new topics. You'll find revised tutorials for novices and references for advanced users, as well as an explanation of each utility's basic usage and simple, standalone applications you can create with them. With flex & bison, you'll discover the wide range of uses these flexible tools offer. Address syntax crunching that regular expressions tools can't handle Build compilers and interpreters, and handle a wide range of text processing functions Interpret code, configuration files, or any other structured format Learn key programming techniques, including abstract syntax trees and symbol tables Implement a full SQL grammar-with complete sample code Use new features such as pure (reentrant) lexers and parsers, powerful GLR parsers, and interfaces to C++

Over the past several decades, psychiatry has undergone radical changes. After its midcentury heyday, psychoanalysis gave way to a worldview guided by the Diagnostic and Statistical Manual, which precisely defined mental disorders and their treatments; more recently, this too has been displaced by a model inspired by neuroscience. Each of these three dominant models overturned the previous era's assumptions, methods, treatment options, and goals. Each has its own definitions of health and disease, its own concepts of the mind. And each has offered clinicians and patients new possibilities as well as pitfalls. The Couch, the Clinic, and the Scanner is an insightful first-person account of psychiatry's evolution. David Hellerstein—a psychiatrist who has practiced in New York City since the early 1980s, working with patients, doing research, and helping run clinics and hospitals—provides a window into how the profession has transformed. In vivid stories and essays, he explores the lived experience of psychiatric work and the daunting challenges of healing the mind amid ever-changing theoretical models. Recounting his intellectual, clinical, and personal adventures, Hellerstein finds unexpected poetry in hallways and waiting rooms; encounters with patients who are by turns baffling, frustrating, and inspiring; and the advances of science. Drawing on narrative-medicine approaches, The Couch, the Clinic, and the Scanner offers a perceptive and eloquent portrayal of the practice of psychiatry as it has struggled to define and redefine itself.

Master the Metasploit Framework and become an expert in penetration testing. Key Features Gain a thorough understanding of the Metasploit Framework Develop the skills to perform penetration testing in complex and highly secure environments Learn techniques to integrate Metasploit with the industry's leading tools Book Description Most businesses today are driven by their IT infrastructure, and the tiniest crack in this IT network can bring down the entire business. Metasploit is a pentesting network that can validate your system by performing elaborate penetration tests using the Metasploit Framework to secure your infrastructure. This Learning Path introduces you to the basic functionalities and applications of Metasploit. Throughout this book, you'll learn different techniques for programming Metasploit modules to validate services such as databases, fingerprinting, and scanning. You'll get to grips with post exploitation and write quick scripts to gather information from exploited systems. As you progress, you'll delve into real-world scenarios where performing penetration tests are a challenge. With the help of these case studies, you'll explore client-side attacks using Metasploit and a variety of scripts built on the Metasploit Framework. By the end of this Learning Path, you'll have the skills required to identify system vulnerabilities by using thorough testing. This Learning Path includes content from the following Packt products: Metasploit for Beginners by Sagar Raghakar Mastering Metasploit - Third Edition by Nipun Jaswal What you will learn Develop advanced and sophisticated auxiliary modules Port exploits from Perl, Python, and many other programming languages Bypass modern protections such as antivirus and IDS with Metasploit Script attacks in Armitage using the Cortana scripting language Customize Metasploit modules to modify existing exploits Explore the steps involved in post-exploitation on Android and mobile platforms Who this book is for This Learning Path is ideal for security professionals, web programmers, and pentesters who want to master vulnerability exploitation and get the most of the Metasploit Framework. Basic knowledge of Ruby programming and Cortana scripting language is required.

A comprehensive textbook and reference guide covering all aspects of bar code technology and other forms of machine-readable symbols.

Measuring the User Experience was the first book that focused on how to quantify the user experience. Now in the second edition, the authors include new material on how recent technologies have made it easier and more effective to collect a broader range of data about the user experience. As more UX and web professionals need to justify their design decisions with solid, reliable data, Measuring the User Experience provides the quantitative analysis training that these professionals need. The second edition presents new metrics such as emotional engagement, personas, keystroke analysis, and net promoter score. It also examines how new technologies coming from neuro-marketing and online market research can refine user experience measurement, helping usability and user experience practitioners make business cases to stakeholders. The book also contains new research and updated examples, including tips on writing online survey questions, six new case studies, and examples using the most recent version of Excel. Learn which metrics to select for every case, including behavioral, physiological, emotional, aesthetic, gestural, verbal, and physical, as well as more specialized metrics such as eye-tracking and clickstream data Find a vendor-neutral examination of how to measure the user experience with web sites, digital products, and virtually any other type of product or system Discover in-depth global case studies showing how organizations have successfully used metrics and the information they revealed Companion site, www.measuringux.com, includes articles, tools, spreadsheets, presentations, and other resources to help you effectively measure the user experience